

## SHAKEIMAGE

<HEAD>----BE

```
<style>
.shakeimage{
position:relative
}
</style>
<script language="JavaScript1.2">

//configure shake degree (where larger # equals greater shake)
var rector=3

////////DONE EDITTING////////

var stopit=0
var a=1

function init(which){
stopit=0
shake=which
shake.style.left=0
shake.style.top=0
}

function rattleimage(){
if (!!document.all&&!document.getElementById)||stopit==1)
return
if (a==1){
shake.style.top=parseInt(shake.style.top)+rector
}
else if (a==2){
shake.style.left=parseInt(shake.style.left)+rector
}
else if (a==3){
shake.style.top=parseInt(shake.style.top)-rector
}
else{
shake.style.left=parseInt(shake.style.left)-rector
}
if (a<4)
a++
else
a=1
setTimeout("rattleimage()",50)
}

function stoprattle(which){
stopit=1
```

```
which.style.left=0
which.style.top=0
}
```

```
</script>
```

**<IMG**---tag-be!!!!!!!!!!

```
class="shakeimage" onmouseover="init(this);rattleimage()"
onmouseout="stoprattle(this);top.focus()" onClick="top.focus()"
```

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